

# Performance Evaluation : Contention and Queues

## RICM4

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2014



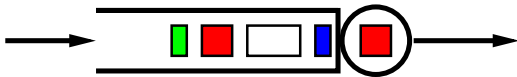
# Outline

- 1 Queues**
  - Characterization
- 2 Stability
- 3 Average
- 4 Computable queues
- 5 Networks
- 6 Multiclass networks

# Queues

Queues are among simplest dynamic systems, but are still the source of many open problems.

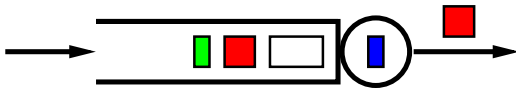
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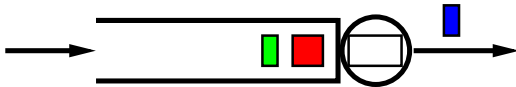
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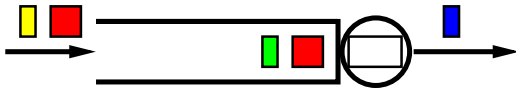
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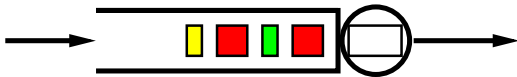
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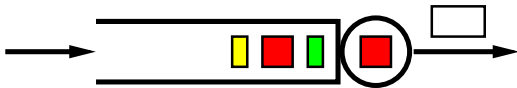
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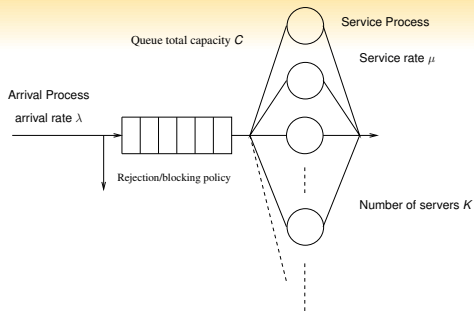
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## Kendall's notation



### Notation : $A/S/K/C/Disc$

- $A$  : arrival process
- $B$  : service process
- $K$  : number of servers
- $C$  : total queue capacity (including currently served customers)
- $Disc$  : Service discipline (FIFO, LIFO, PS, Quantum, Priorities,...)



# State variables

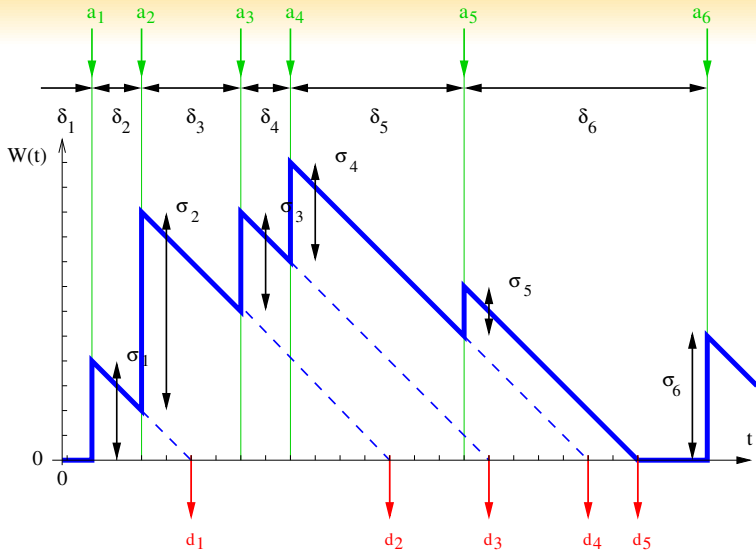
## User variables

- Input rate  $\lambda$  or inter-arrival  $\delta$
- Service time  $\sigma$  or  $S$  (service rate  $\mu$ )
- Waiting time  $W$
- Response time  $R$  (in some books  $W$ )
- Rejection probability

## Resource variables

- Resource utilisation (offered load)  $\rho$
- Queue occupation  $N$
- System availability

# One Server Queue load



## Lindley's formula (2)

$W_n$  is the waiting time of the  $n$ -th task. It is a dynamical system of the form  $W_n = \varphi(W_{n-1}, X_n)$  with  $X_n = \sigma_{n-1} - \delta_n$  and  $\varphi$  defined by the

### Lindley's equation:

$$W_n = \max(W_{n-1} + X_n, 0) .$$

- FIFO scheduling
- Non-linear evolution equation

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## Stability of the $G/G/1$ queue

$$\begin{aligned}
 W_n &= \max(W_{n-1} + X_n, 0), \\
 &= \max(\max(W_{n-2} + X_{n-1}, 0) + X_n, 0), \\
 &= \max(W_{n-2} + X_{n-1} + X_n, X_n, 0), \\
 &= \max(W_{n-3} + X_{n-2} + X_{n-1} + X_n, X_{n-1} + X_n, X_n, 0), \\
 &= \max(W_0 + X_1 + \dots + X_{n-1} + X_n, \dots, X_{n-1} + X_n, X_n, 0), \\
 &= \max(X_1 + \dots + X_{n-1} + X_n, \dots, X_{n-1} + X_n, X_n, 0), \\
 &\sim \max(X_n + \dots + X_2 + X_1, \dots, X_2 + X_1, X_1, 0), \\
 &\stackrel{\text{def}}{=} M_n.
 \end{aligned}$$

$$W_n =_{st} M_n = \max(M_{n-1}, X_1 + \dots + X_n) .$$

## Stability of the $G/G/1$ queue (2)

$$W_n =_{st} M_n = \max(M_{n-1}, X_1 + \dots + X_n).$$

$M_n$  is a non-decreasing sequence

Either  $M_n \rightarrow M_\infty$  or  $M_n \rightarrow +\infty$

### Stability

- $\mathbb{E}X = \mathbb{E}(\sigma - \delta) < 0$  The system is **Stable**

$$M_\infty =_{st} \max(M_\infty + X, 0).$$

Functional equation on the distribution

$$\mathbb{P}(M_\infty < x) \stackrel{def}{=} F(x) = \int F(x - u) dF_X(u).$$

Condition :  $\mathbb{E}\sigma < \mathbb{E}\delta$  or  $\lambda < \mu$

- $\mathbb{E}X = \mathbb{E}(\sigma - \delta) > 0$  The system is **Unstable**

**Depends only on service and inter-arrival expectation**



# Loynes' scheme

## Theorem

$W_n \leq_{st} W_{n+1}$  in a G/G/1 queue, initially empty.

*Proof.* done by a backward coupling known as the Loynes' scheme.

Construct on a common probability space two trajectories by going backward in time:  $S_{i-n}^1(\omega) = S_{i-n-1}^2(\omega)$  with distribution  $S_i$  and  $T_{i-n}^1(\omega) = T_{i-n-1}^2(\omega)$ , with distribution  $T_i - T_{n+1}$  for all  $0 \leq i \leq n+1$  and  $S_{-n-1}^1(\omega) = 0$ .

By construction,  $W_0^1 =_{st} W_n$  and  $W_0^2 =_{st} W_{n+1}$ . Also, it should be clear that  $0 = W_{-n+1}^1(\omega) \leq W_{-n+1}^2(\omega)$  for all  $\omega$ .

This implies  $W_{-i}^1(\omega) \leq W_{-i}^2(\omega)$  so that  $W_n \leq_{st} W_{n+1}$ .



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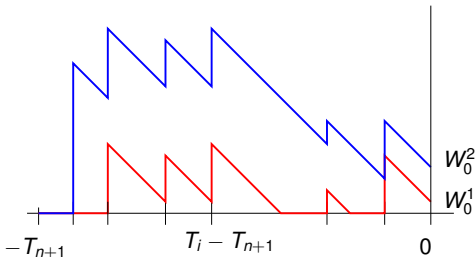
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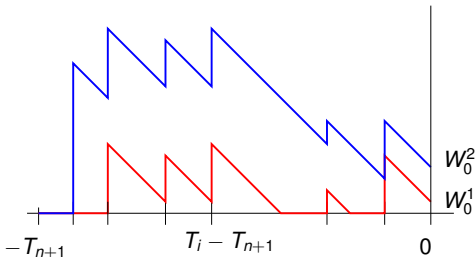
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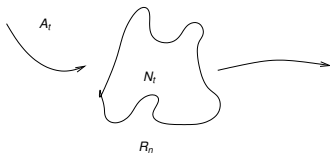


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# Little's Formula



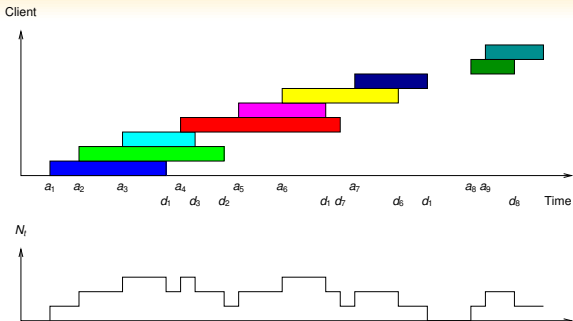
## Assumptions

$$\lim_{t \rightarrow +\infty} \frac{A_t}{t} = \lambda, \quad \lim_{t \rightarrow +\infty} \frac{1}{t} \int_0^t N_s ds = \mathbb{E}N \quad \text{and} \quad \lim_{n \rightarrow +\infty} \frac{1}{n} \sum_{i=1}^n R_i = \mathbb{E}R,$$

## Little's Formula

$$\mathbb{E}N = \lambda \mathbb{E}R.$$

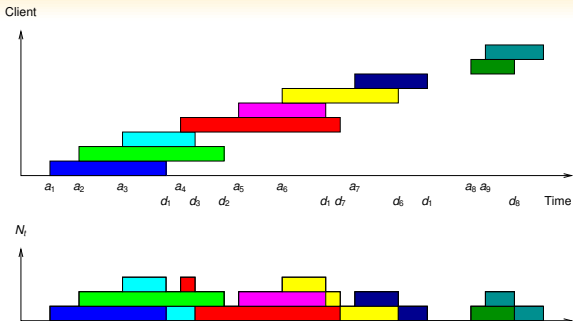
# Little's Formula (proof)



$$\frac{1}{T} \int_0^T N_s ds = \frac{A_T}{T} \frac{1}{A_T} \sum_{i=1}^{A_T} R_i.$$

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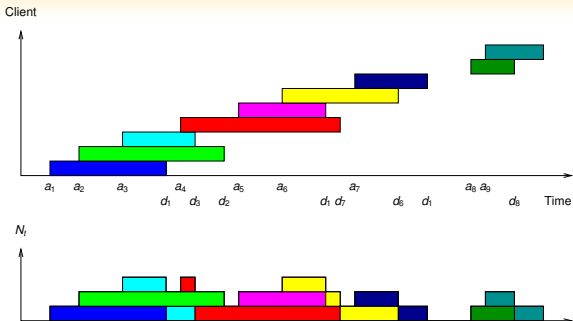


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- 1 Queues
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- 4 Computable queues**
  - Single server queue
  - Limited capacity
- 5 Networks
- 6 Multiclass networks



# M/M/1



M/M/1 queue

- Infinite capacity
- Poisson( $\lambda$ ) arrivals
- Exp( $\mu$ ) service times
- FIFO discipline

## Definition

$\rho = \frac{\lambda}{\mu}$  is the **traffic intensity** of the queueing system.

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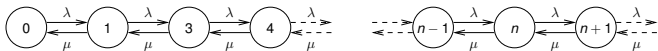


## Results for M/M/1 queue

- ➊ Stable if and only if  $\rho < 1$
- ➋ Clients follow a geometric distribution  $W \in \mathbb{N}$ ,  $w_i = (1 - \rho)^i$
- ➌ Mean number of clients  $\mathbb{E}X = \frac{\rho}{1 - \rho}$
- ➍ Average response time  $\mathbb{E}T = \frac{1}{\mu - \lambda}$

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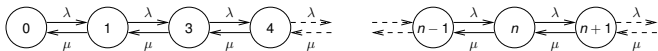


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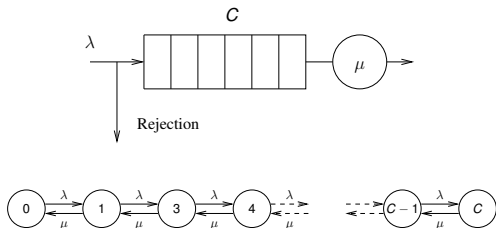
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# M/M/1/C

In reality, buffers are finite: M/M/1/C is a queueing system with **rejection**.



## Results for M/M/1/C queue

Geometric distribution with finite state space

$$\pi(i) = \frac{(1 - \rho)\rho^i}{1 - \rho^{C+1}}$$

# Outline

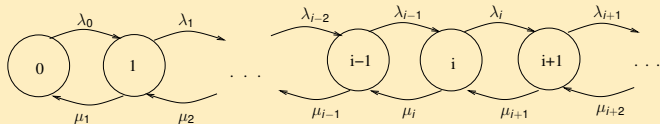
- 1 Queues
- 2 Stability
- 3 Average
- 4 Computable queues
- 5 Networks**
  - Tandem queues
  - Jackson networks
  - Open networks of M/M/c queues
- 6 Multiclass networks

# Reversibility

## Proposition

An ergodic birth and death process is time-reversible.

## Proof



By induction:

- 1  $\pi_0 \lambda_0 = \pi_1 \mu_1$
- 2 Suppose  $\pi_{i-1} \lambda_{i-1} = \pi_i \mu_i$ . Then
 
$$\pi_i (\lambda_i + \mu_i) = \pi_{i+1} \mu_{i+1} + \pi_{i-1} \lambda_{i-1}$$
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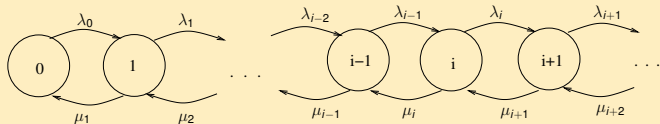
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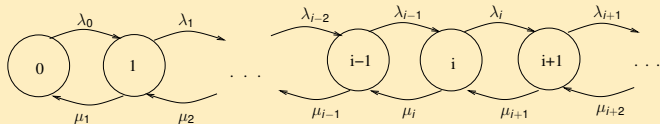
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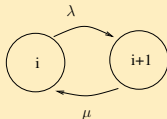
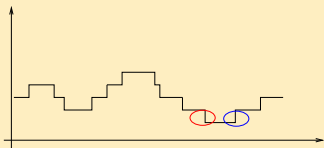
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## Burke's theorem

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The output process of an M/M/s queue is a Poisson process that is *independent* of the number of customers in the queue.

### Sketch of Proof.



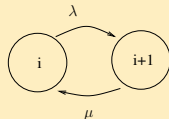
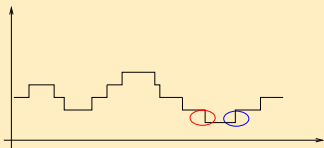
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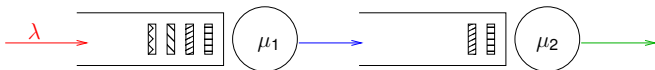
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## Open Queueing Networks



Let  $X_1$  and  $X_2$  denote the number of clients in queues 1 and 2 respectively.

### Lemma

$X_1$  and  $X_2$  are independent rv's.

### Proof

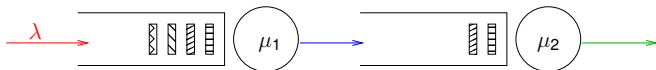
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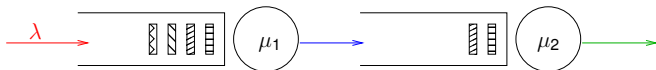
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# Open Queueing Networks

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*The number of clients at server 1 and 2 are independent and*

$$P(n_1, n_2) = \left(\frac{\lambda}{\mu_1}\right)^{n_1} \left(1 - \frac{\lambda}{\mu_1}\right) \left(\frac{\lambda}{\mu_2}\right)^{n_2} \left(1 - \frac{\lambda}{\mu_2}\right)$$

## Proof

By independence of  $X_1$  and  $X_2$  the joint probability is the product of M/M/1 distributions. □

This result is called a **product-form** result for the tandem queue.  
This product form also appears in more general **networks** of queues.

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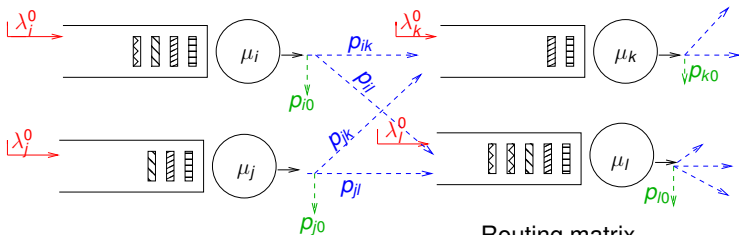
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# Open Queueing Networks

Example of a feed-forward network:



- Exponential service times
- output of  $i$  is routed to  $j$  with probability  $p_{ij}$
- external traffic arrives at  $i$  with rate  $\lambda_i^0$
- packets exiting queue  $i$  leave the system with probability  $p_{i0}$ .

Routing matrix

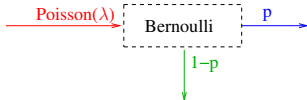
$$R = \begin{pmatrix} 0 & p_{ij} & p_{ik} & p_{il} \\ p_{ji} & 0 & p_{jk} & p_{jl} \\ p_{ki} & p_{kj} & 0 & p_{kl} \\ p_{li} & p_{lj} & p_{lk} & 0 \end{pmatrix}$$

# Open Queueing Networks

## Reminder

- $N(t)$  Poisson process with rate  $\lambda$
- $Z(n)$  sequence of iid rv's  $\sim \text{Bernoulli}(p)$  independent of  $N$ .

Suppose the  $n$ th trial is performed at the  $n$ th arrival of the Poisson process.

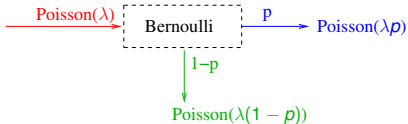


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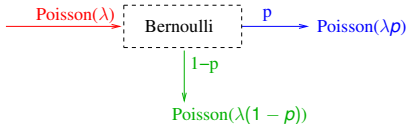


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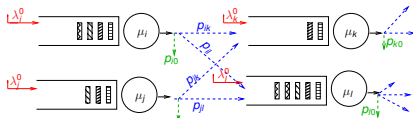
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# Open Queueing Networks

Define  $\lambda_i$  the **total arrival rate** at queue  $i$ ,  $1 \leq i \leq K$ .



No feedback : from Burke we can consider  $K$  **independent** M/M/1 queues with Poisson arrivals with rate  $\lambda_i$ , where

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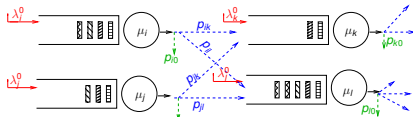
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$$\lambda_i < \mu_i, \forall i = 1, 2, \dots, K.$$

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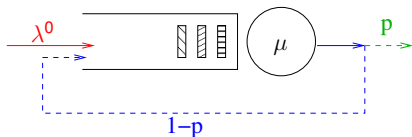
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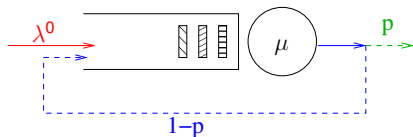
Arrivals are not Poisson anymore!

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The departure process is still Poisson with rate  $\lambda p$ .

Proof in [Walrand, An Introduction to Queueing Networks, 1988].

# Open Queueing Networks



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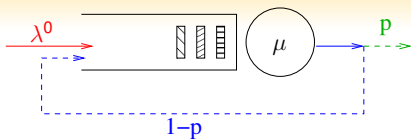
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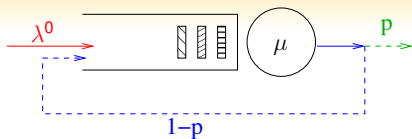
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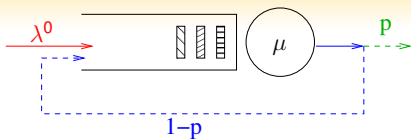
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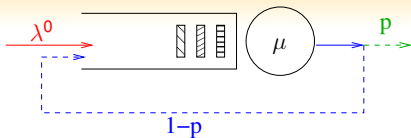
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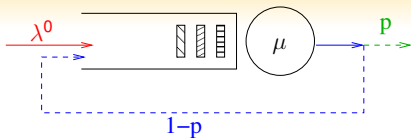
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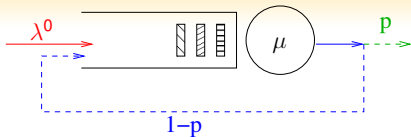
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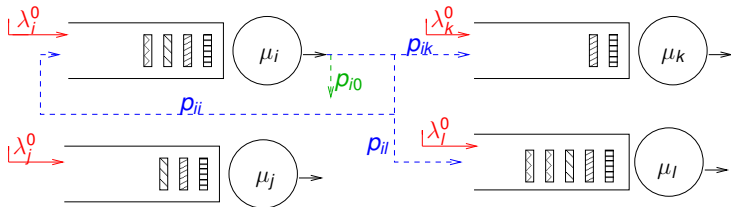
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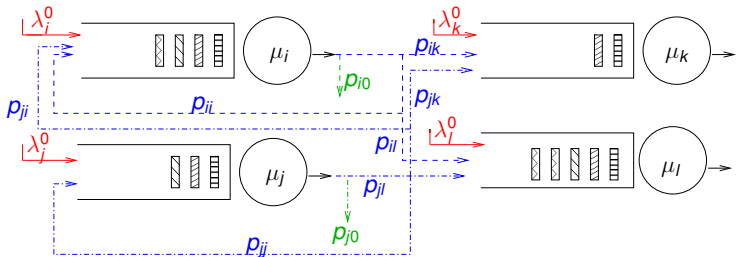


# Open Queueing Networks



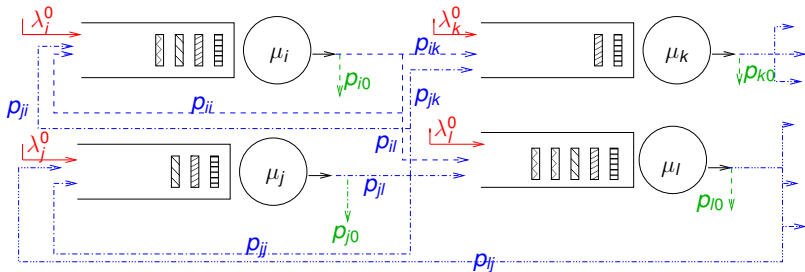
Backfeeding allowed.

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## Theorem (Jackson, 1957)

If  $\lambda_i < \mu_i$  (stability condition),  $\forall i = 1, 2, \dots, K$  then

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Derive balance equations:

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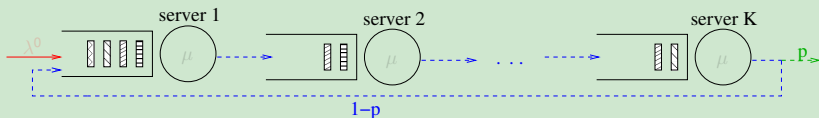
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# Open Queueing Networks

## Example

Switches transmitting frames with random errors.



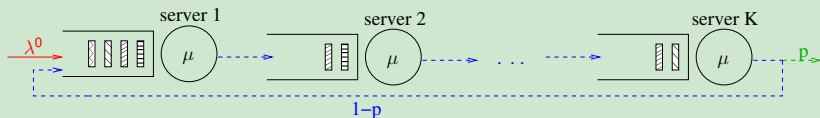
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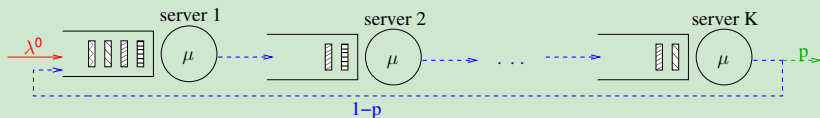
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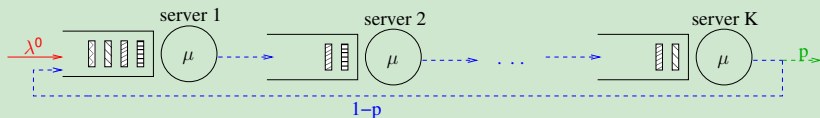
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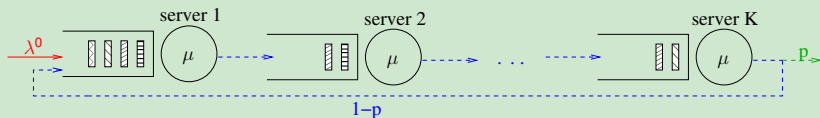
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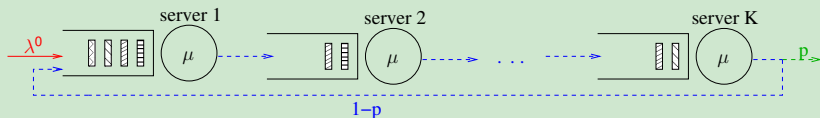
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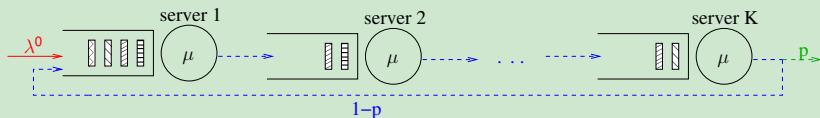
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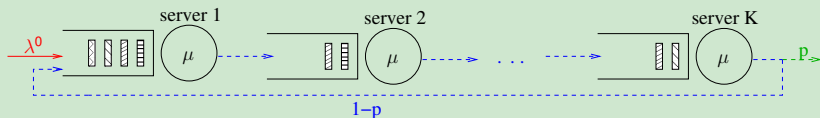
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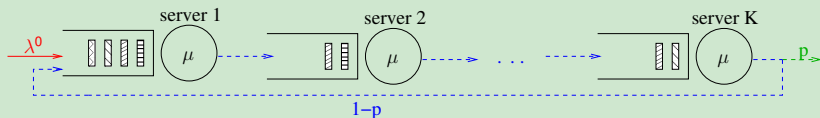
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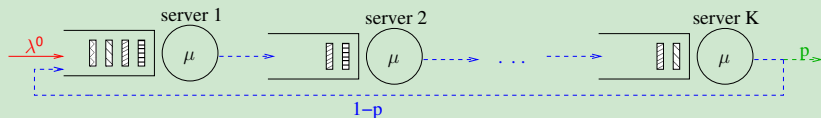
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# Open Queueing Networks

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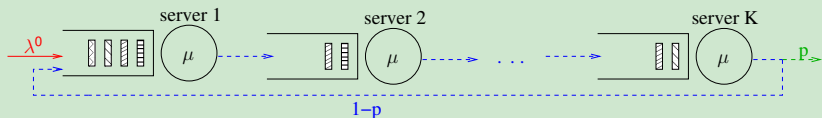
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# Open Queueing Networks

## Theorem

Consider an open network of  $K$   $M/M/c_i$  queues. Let  $\mu_i(n) = \mu_i \min(n, c_i)$  and  $\rho_i = \frac{\lambda_i}{\mu_i}$ .

Then **if**  $\rho_i < c_i$  for all  $1 \leq i \leq K$  then

$$\pi(\vec{n}) = \prod_{i=1}^K C_i \left( \frac{\lambda_i^{n_i}}{\prod_{m=1}^{n_i} \mu_i(m)} \right) \quad \forall \vec{n} = (n_1, \dots, n_K) \in \mathbb{N}^K$$

where  $(\lambda_1, \dots, \lambda_K)$  is the **unique positive solution** of the traffic equations

$$\lambda_i = \lambda_i^0 + \sum_{j=0}^K \lambda_j p_{ji}, \quad \text{and where } C_i = \left( \sum_{m=1}^{c_i-1} \frac{\rho_i^m}{m!} + \frac{\rho_i^{c_i}}{c_i!(1 - \rho_i/c_i)} \right)^{-1}$$

## Closed Queueing Networks

Computing the normalization factor  $C(N, K)$  is a heavy task!

$$\begin{aligned}
 C(n, k) &= \sum_{\vec{n} \in S(n, k)} \prod_{i=1}^k \left( \frac{\lambda_i}{\mu_i} \right)^{n_i} = \sum_{m=0}^n \sum_{\substack{\vec{n} \in S(n, k) \\ n_k = m}} \prod_{i=1}^k \left( \frac{\lambda_i}{\mu_i} \right)^{n_i} \\
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Convolution algorithm (Buzen, 1973)

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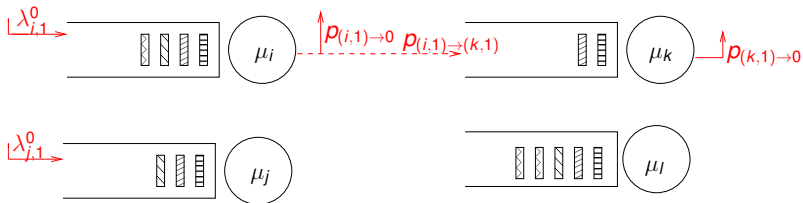
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# Outline

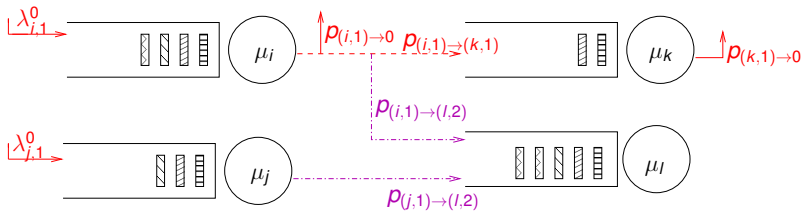
- 1 Queues
- 2 Stability
- 3 Average
- 4 Computable queues
- 5 Networks
- 6 Multiclass networks**
  - Other service disciplines
  - BCMP networks
  - Kelly networks

# Multiclass Networks

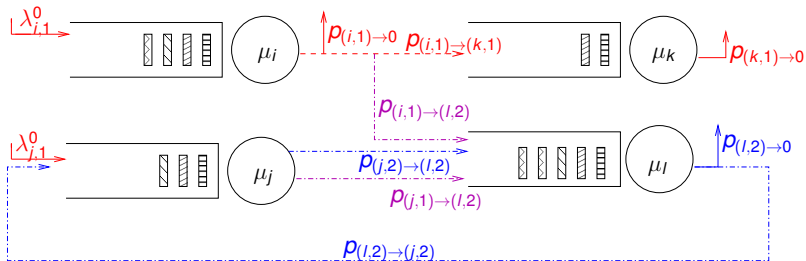




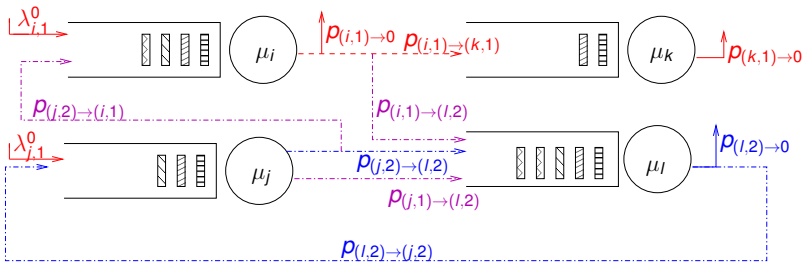
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- Customer at node  $i$  in class  $r$  will go to node  $j$  with class  $s$  with probability  $p_{(i,r):(j,s)}$
- $(i, r)$  and  $(j, s)$  belong to the same subchain if  $p_{(i,r):(j,s)} > 0$
- FIFO discipline and exponential service times

## Definition

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The state of a multiclass network may be characterized by the number of customers of each class at each node

$$\vec{Q}(t) = (\vec{Q}_1(t), \vec{Q}_2(t), \dots, \vec{Q}_K(t)) \text{ with } \vec{Q}_i(t) = (Q_{i1}(t), \dots, Q_{iR}(t))$$

## Problem

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Define  $\vec{X}_i(t) = (I_{i1}(t), \dots, I_{iQ_i(t)}(t))$  with  $I_{ij}(t)$  the **class of the  $j$ th customer at node  $i$** .

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$\vec{X}(t)$  is a CMTC!

Solving the balance equations for  $X$  gives a **product-form** solution. The steady-state distribution of  $\vec{X}(t)$  also gives the distribution of  $\vec{Q}(t)$  by aggregation of states.

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## Other queueing networks

Jackson networks imply

- FIFO discipline
- probabilistic routing

These assumptions can be relaxed using BCMP and Kelly networks.

# BCMP networks

## Definition

**BCMP networks** are multiclass networks with exponential service times and  $c_i$  servers at node  $i$ .

Service disciplines may be:

- FCFS
- Processor Sharing
- Infinite Server
- LCFS

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## BCMP networks

Consider an open/closed/mixed BCMP network with  $K$  nodes and  $R$  classes in which each node is either FIFO, PS, LIFO or IS. Define

- $\rho_{ir} = \frac{\lambda_{ir}}{\mu_{ir}}$  for LIFO, IS and PS nodes
- $\rho_{ir} = \frac{\lambda_{ir}}{\mu_i}$  for FIFO nodes
- $\lambda_{ir} = \lambda_{ir}^0 + \sum_{(j,s) \in E_k} \lambda_{js} p_{(i,r):(j,s)}$  for any  $(i,r)$  of each open subchain  $E_k$
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# BCMP networks

## Theorem

The steady-state distribution is given by: for all  $\vec{n}$  in state space  $S$ ,

$$\pi(\vec{n}) = \frac{1}{G} \prod_{i=1}^K f_i(\vec{n}_i) \quad \text{with } G = \sum_{\vec{n} \in S} \prod_{i=1}^K f_i(\vec{n}_i)$$

with  $\vec{n} = (\vec{n}_1, \dots, \vec{n}_K) \in S$  and  $\vec{n}_i = (n_{i1}, \dots, n_{iR})$ , **if and only if** (stability condition for open subchains)

$$\sum_{r:(i,r) \in \text{any open } E_k} \rho_{ir} < 1, \quad \forall 1 \leq i \leq K.$$

Moreover,  $f_i(\vec{n}_i)$  has an explicit expression for each service discipline.

# BCMP networks

$$\text{FIFO } f_i(\vec{n}_i) = |n_i|! \prod_{j=1}^{|n_i|} \frac{1}{\alpha_i(j)} \prod_{r=1}^R \frac{\rho_{ir}^{n_{ir}}}{n_{ir}!} \text{ with } \alpha_j(j) = \min(c_i, j).$$

$$\text{PS or LIFO } f_i(\vec{n}_i) = |n_i|! \prod_{r=1}^R \frac{\rho_{ir}^{n_{ir}}}{n_{ir}!}$$

$$\text{IS } f_i(\vec{n}_i) = \prod_{r=1}^R \frac{\rho_{ir}^{n_{ir}}}{n_{ir}!}$$

# Extensions

the BCMP product form result may be extended to the following cases:

- state-dependent routing probabilities
- arrivals depending on the number of customers in the corresponding subchain



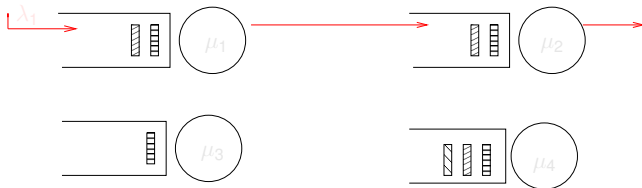
## Kelly networks

In Kelly networks the routing is deterministic. The network is then characterized by its set of nodes and its set of **routes**.

### Definition

In a Kelly network, each **class** of customers corresponds to a **route**.

Let  $\lambda_k$  be the arrival rate of class  $k$  clients (Poisson process). Note that class  $k$  customers can only arrive at one single node.



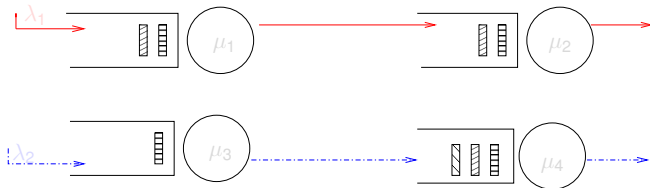
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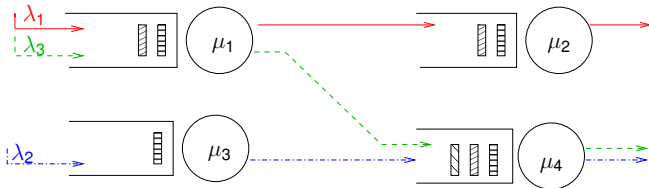
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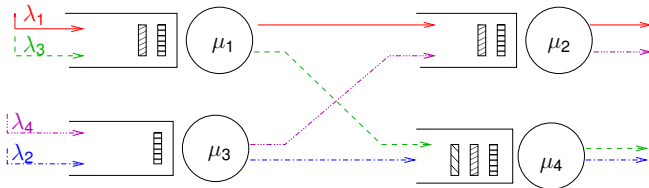
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## Kelly networks

the state space of a Kelly network is the set of  $N \times K$  matrices  $M = ((m_{i,k}))$  with  $m_{i,k}$  is the number of class  $k$  clients in queue  $i$

### Theorem (Kelly)

$$\pi_M = \prod_{i=1}^N \left(1 - \frac{\hat{\lambda}_i}{\mu_i}\right) \frac{\hat{m}_i!}{m_{i,1}! \cdots m_{i,K}!} \left(\frac{\hat{\lambda}_{i,1}}{\mu_i}\right)^{m_{i,1}} \cdots \left(\frac{\hat{\lambda}_{i,K}}{\mu_i}\right)^{m_{i,K}}$$

with  $\hat{\lambda}_{i,k}$  global input rate of class  $k$  clients in queue  $i$

with  $\hat{\lambda}_i = \sum_k \hat{\lambda}_{i,k}$  global input rate queue  $i$

and  $\hat{m}_i = \sum_k m_{i,k}$