

Fundamental Computer Science
Turing Machines (extensions)
Training session

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MoSIG1-M1Info, 2021

Exercise (non deterministic TM)

- ▶ Consider a set $A = \{a_1, a_2, \dots, a_n\}$ of positive integers and an integer $w \in \mathbb{N}$.

Give a Non-deterministic Turing Machine that *recognizes* the language $L = \{A' \subseteq A : \sum_{a_i \in A'} a_i = w\}$.

Solution

1. choose non-deterministically a set $A' \subseteq A$
2. add the elements of A'
3. if they sum up to w , then *accept*

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-
- ▶ How to choose A' non-deterministically?
 - ▶ produce all binary numbers of n digits
 - ▶ start from $00 \dots 0$ and add 1 at each iteration

Exercise RAM

- ▶ Write a program for a Random Access Turing Machine that multiplies two integers.

Assume that the initial configuration is $(1; 0, a_1, a_2, 0; \emptyset)$

RAM (solution)

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```
1: while  $R_1 > 0$  do  
2:    $R_1 \leftarrow R_1 - 1$   
3:    $R_3 \leftarrow R_3 + R_2$ 
```

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- 2: $R_1 \leftarrow R_1 - 1$
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or (all computations should pass through R_0)

- 1: $R_0 \leftarrow R_1$
- 2: **while** $R_0 > 0$ **do**
- 3: $R_0 \leftarrow R_0 - 1$
- 4: $R_1 \leftarrow R_0$
- 5: $R_0 \leftarrow R_3$
- 6: $R_0 \leftarrow R_0 + R_2$
- 7: $R_3 \leftarrow R_3$

RAM (solution)

- ▶ Write a program for a Random Access Turing Machine that multiplies two integers.

Assume that the initial configuration is $(1; 0, a_1, a_2, 0; \emptyset)$

- 1: **while** $R_1 > 0$ **do**
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- 3: $R_3 \leftarrow R_3 + R_2$

- 1: load 1
- 2: jzero 9
- 3: sub =1
- 4: store 1
- 5: load 3
- 6: add 2
- 7: store 3
- 8: jump 1
- 9: halt

or (all computations should pass through R_0)

- 1: $R_0 \leftarrow R_1$
- 2: **while** $R_0 > 0$ **do**
- 3: $R_0 \leftarrow R_0 - 1$
- 4: $R_1 \leftarrow R_0$
- 5: $R_0 \leftarrow R_3$
- 6: $R_0 \leftarrow R_0 + R_2$
- 7: $R_3 \leftarrow R_3$